

Word Biome

A word roguelite for iPhone and iPad

Rated 4+ · No ads, no accounts, no energy timers · Game Center and iCloud

Spell words from a board of letter tiles, and every real word fills in the field card of the animal in front of you. Three handcrafted felt biomes at launch, the Coral Reef, the Whispering Woods and the Crystal Caves: each a trail of ten stops to a legend, with a party halfway where the animals turn up in costume. Every creature is a real animal with a field card of true facts, everyone you meet goes into your journal, and a new biome is designed to arrive every month.

Spell, explore, meet the legend



Spell to study

Every real word fills in the animal's field card. Longer words score more, and theme words earn a bonus.



Three biomes at launch

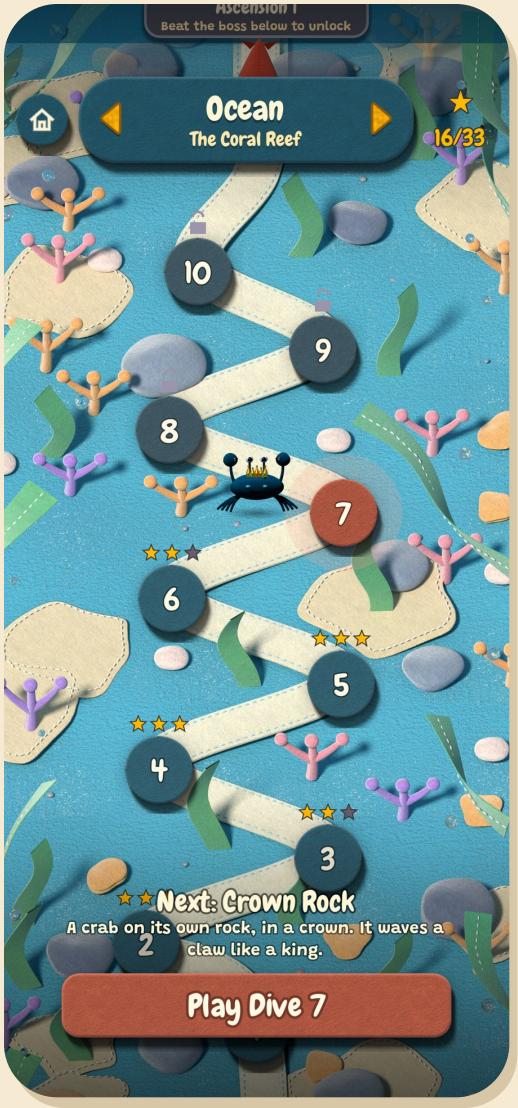
The Coral Reef, the Whispering Woods and the Crystal Caves. Swipe between them; a new biome is planned every month.



A legend at every trail's end

The Giant Squid, the old Moose, the Vampire Bat: each changes tactics halfway.

Progress, play daily, learn



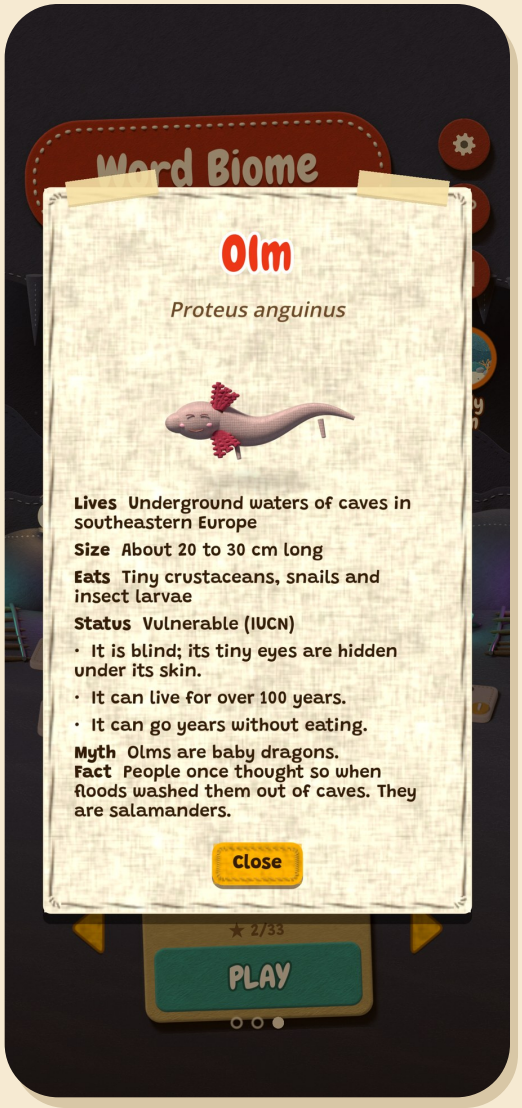
Ten stops a biome

Every stop has a place and a journal note. Up to three stars each, then four Ascension tiers.



The Daily Run

The same five creatures for everyone, one attempt, and a Game Center leaderboard.



Real animals

Every creature has a field card, and everyone you meet goes into your journal.